**Acronyms game**

*Divide the class in 2 teams. Ask one team at a time, 1 point for a correct answer, the other team can have a go if the first team’s answer is incorrect. Insist that the team members agree on an answer before speaking.*

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| HTML | Hyper text mark up language |
| CSS | Cascading styles sheet |
| SQL | Structured query language |
| PHP | Personal home page (original name for PHP server-side scripting language) |
| SSD | Solid state disk or drive or device |
| HDD | Hard drive disk |
| CPU | Central processing unit |
| RAID | Redundant Array of Independent Disks |
| NodeJS | Node Javascript |
| CISCO | Computer information system company |

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| OOP | Object oriented programming |
| SCM/ VCS | Source control management (aka VCS version control system) |
| WYSIWYG | What you see is what you get – (ex rich text editor) |
| GUI | Graphic user interface |
| MVC | Model view controller |
| ASCII | American Standard Code for Information Interexchange (ASCII) is a standard that assigns letters, numbers and other characters different slots, available in the 8-bit code. |
| API | Application programming interface |
| HTTP | Hypertext transfer protocol |
| REST (API) | Representational state transfer is a two-way connection between two or more programs that allow them to exchange and sync data while they are both running. |
| DDE | Dynamic data exchange - |
| IDE | Integrated development environment (visual studio, eclipse) |
| TDD | Test-driven development |
| SDK | Software development kit (set of APIs, code samples, doc) |
| RAM | Random access memory |
| XML | Extensible markup language |
| BASIC | Beginner's All-purpose Symbolic Instruction Code |
| BIOS | Basic Input/Output System (The BIOS is a program pre-installed on Windows-based computers (not on Macs) that the computer uses to start up) |
| ROM | Read only memory |
| GPU | Graphics Processing Unit |
| HDMI | High-Definition Multimedia Interface |
| ICT | ICT is short for "Information and Communication Technologies." It is similar to IT (Information Technology), but focuses more on telecommunications mediums, such as the Internet, cell phone networks, and satellite technology. |
| VPN | Virtual private network |
| LAN | Local area network/ WAN |
| wifi | Wireless fidelity |
| NAS | Network attached storage |
| TCP/IP | "Transmission Control Protocol/Internet Protocol. |